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# **An Image Data Mining with its Effective Local Binary Patterns (LBP) Detection and Extraction with Hierarchical Indexing- A Review Paper**

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**Abstract**— Image recognition has been one of the most interesting and important research fields in the past two decades. The reasons come from the need of automatic recognitions and surveillance systems, the interest in visual system on Image recognition, and the design of -computer inter image, etc. These researches involve knowledge and researchers from disciplines such as neuroscience, psychology, computer vision, pattern recognition, image processing, and machine learning, etc. A bunch of papers have been published to overcome difference factors (such as illumination, expression, scale, pose, etc) and achieve better recognition rate, while there is still no robust technique against uncontrolled practical cases which may involve kinds of factors simultaneously. Most of the current Image recognition systems presume that Images are readily available for processing. However, in reality, we do not get images with just Images. We need a system, which will detect the Image in image, so that this detected Image can be given as input to Image recognition systems. The goal of a Image detection algorithm is to identify the location and scale of all the Images in image. The task of Image detection is so trivial for the brain, yet it still remains a challenging and difficult problem to enable a computer to do Image detection. This is because the image changes with respect to internal factors like facial expression, beard and mustache, glasses etc and it is also affected by external factors like scale, lightning conditions, contrast between Image and background and orientation of the Image.

**Keywords**— LBP, Image Extraction, Hierarchical Indexing etc.

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## I. INTRODUCTION

Image recognition is the process of automatically determining whether two Images are the same person. A number of factors make this a challenging problem for computers. Images in images and video can be captured at various resolutions, quality, and lighting conditions. Different cameras have different imaging properties. Moreover, people's facial expressions as well as their pose with respect to the camera can vary widely, and facial characteristics can change dramatically as people age over time.

Digital images and video are becoming more and more important in the multimedia information era. The Image is one of the most important objects in an image or video. Detecting the location of Images and then extracting the facial feature in an image is an important ability with wide range of applications, such as Image recognition, surveillance systems, computer interfacing, video-conferencing etc.

In this work, it is implemented a Image recognition method by Genetic algorithm. Genetic algorithms are a stochastic search algorithm, which uses probability to guide the search. It can find the near global optimal solution in a large solution space quickly. It has been used extensively in many application areas, such as image processing, pattern recognition, Image detection, feature selection, and machine learning. Its power comes from its ability to combine good pieces from different solutions and assemble them into a single super solution.

Our aim, which we believe we have reached, was to develop a method of Image recognition that is fast, robust, reasonably simple and accurate with a relatively simple and easy to understand algorithms and techniques. Given an image, the goal of Image detection algorithm is to detect the Image and extract the features from given image and to recognize the detected Image with given database of Image images which is trained by Artificial Neural Network using Genetic Algorithm.

## II. LITERATURE REVIEW

There are various approaches proposed by various researchers for image based Image recognition. In this chapter a brief description of these approaches and a comparison between them are given.

### *A- Support Vector Machine*

#### *1) Evolutionary Pursuit Approach*

In 2000, Evolutionary Pursuit (EP), a novel adaptive representation method, and showed its feasibility for the Image recognition problem. EP seeks to learn an optimal basis for the dual purpose of data compression and pattern classification. Image projections suitable for compact and efficient Image encoding in terms of both present and future recognition ability. The prediction risk, included as a penalty, is a measure of generalization ability and is driven by scatter index. The scatter index is conceptually similar to the capacity of classifier and its use is to prevent overfitting. Overall, EP provides a new methodology for both functional approximation and pattern classification

problems with some prediction risk.

### 2) *Eigen Image-based Recognition Approach*

In 2001, Kwok-Wai Wong, Kin-Man Lam proposed a more reliable Image detection approach based on the genetic algorithm and Eigen Image technique. Firstly, possible eye candidates are obtained by detecting the valley points. Based on a pair of eye candidates, possible Image regions are generated by genetic algorithm. Each of the possible Image candidates is normalized by approximating the shirring angle due to head movement. The lighting effect is reduced by transforming their histograms into the histogram of reference Image image. The fitness value of Image candidate is calculated by projecting it onto the eigen Images. Selected Image candidates are then further verified by measuring their symmetries and determining the existence of different facial features. But limitation is that the threshold value for single-Image detection is greater than that for multiple-Images detection. Detection rate for multiple Images is poor. Also there is other research on eigenspace-based Image recognition.

### 3) *Hausdor Distance Approach*

In 2001, a Image detection system that works with edge features of grayscale images and the modified Hausdorff Distance. After detection of facial region, Image position parameters are refined in a second phase. System performance has been examined on two large test sets by comparing eye positions estimated by the system against manually set ones with a relative error measure that is independent of both the dimension of input images and the scale of Images. The good localization results show that system is robust against diferent background conditions and changing illumination. But there are restrictions of detection of only frontal views and single Images, on automatic model creation and transformation parameter optimization.

### 4) *Radial Basis Function Approach*

In 2002, Meng, Shiqian Wu, and Juwei Lu proposed a technique Radial Basis Function of Neural Network. a general design approach using an RBF neural classifier for Image recognition to cope with small training sets of high-dimensional problem is presented. Firstly, Image features are first extracted by the PCA, then the resulting features are further projected into the Fisher's optimal subspace in which ratio of the between-class scatter and within-class scatter is maximized. Training data information is used in the choice of structure and parameters of RBF neural networks before learning takes place, is presented. Finally, hybrid learning algorithm is proposed to train the RBF neural networks. Simulation results show that the system achieves excellent performance both in terms of error rates of classification and learning efficiency. This experiments show that if the variance of noise is small, there is no effect on generalization, whereas large variance of noise will deteriorate the performance.

### 5) *Independent Component Analysis Approach*

In 2003, Chengjun Liu and Harry Wechsler introduced an Independent Gabor Features (IGF) method for Image recognition. The IGF method derives first a Gabor feature vector based upon a set of down sampled Gabor wavelet representations of Image images by incorporating different orientation and scale local features. Independent component analysis operates then on the Gabor feature vector, whose dimensionality has been reduced by PCA, and derives independent Gabor features. Finally, the independence property of independent Gabor features leads to an

application of the PRM method for classification. On one hand, Gabor transformed Image images exhibit strong characteristics of spatial locality, scale and orientation selectivity, similar to those displayed by Gabor wavelets. It produces salient local features in neighborhood of the eyes, nose and mouth that are most suitable for Image recognition. On the other hand, ICA would further detect redundant features. The IGF method facilitates automatic implementation because it does not involve non-trivial manual annotation of shape points.

#### 6) *2D Gabor wavelets Approach*

In 2006, Linlin Shen and Li Bai introduced a review on Gabor wavelets for Image recognition. 2D Gabor wavelets introduced that how to use them for local feature extraction. In Image recognition, Image image could be represented by the Gabor jets extracted at some pre-defined feature points. Analytical methods utilize the Gabor jets extracted from pre-defined feature points on the Image images for recognition. Different approaches to locate feature points for Gabor jets extraction, classified into two categories: For elastic graph based analytic methods, a graph is first placed at an initial location and deformed using jets to optimize its similarity with a model graph. Non-graph based methods locate feature points manually or by color or edge etc. after that recognition can then be performed using Gabor jets extracted from those feature points. But more research work is required in the following areas: 1) How to choose the optimal Gabor wavelet basis. While most of the works are following the framework of five scales/eight orientations, a large number of works also proposed their own design strategies. However, most of the strategies are presented without justification and it remains unclear which one is the best. 2) With no assumptions on locations and parameters of Gabor wavelet basis, an optimization algorithm able to select both the Gabor wavelet basis and jet locations for Image representation is required. 3) The graph structures available for representation of Images are relatively limited, new structure and graph matching algorithms are encouraged. 4) The attention on Gabor wavelet networks is actually quite limited.

#### 7) *Pseudo Zernike Moments Approach*

In 2010, Rongbing, Changming and XiangRong proposed a technique Boosting Fisher-weighted PZM for Image Recognition. This approach utilizes a Fisher-weighted function to emphasize the different facial parts. To reduce CPU computation time of FWPZM, Adaboost is used to select the optimal feature set which contains optimal FWPZM orders and corresponding repetitions. FERET Image database which contains Image images at different orientations, scale, facial expression, different illuminations are selected to evaluate the proposed approach. But problem about pseudo-Zernike moments approach i.e. it often suffer heavy computational load.

#### 8) *ANT Colony Optimization Approach*

In 2010, S.Venkatesan and Dr.S.Srinivasa Rao Madane proposed a novel Image recognition system to detect Images in images and video, recognizes Images from galleries of known people using genetic and Ant colony optimization algorithm. This system is capped with three steps. Initially pre-processing methods are applied on the input image. Consequently Image features are extracted from the processed image by ANT Colony Optimization (ACO) and finally recognition is done by Genetic Algorithm. The ACO system contains two rules: 1) Local pheromone update rule, which applied whilst constructing solutions. 2) Global pheromone updating rule, which applied after all ants construct a solution. Furthermore, an ACO algorithm includes two more mechanisms: Trail

evaporation decreases all trail values over time, in order to avoid unlimited accumulation of trails over some component. Daemon actions can be used to implement centralized actions which cannot be performed by single ants i.e. a restriction. At each step, each ant computes a set of feasible expansions to its current state, and moves to one of these in probability.

#### 9) *3D Image Recognition Approach*

In 2011, Gang Hua, Ming-Hsuan Yang, et al., introduced 3D Image recognition which has been regarded as a natural solution to pose variation. There are two methods, first one is using facial symmetry to handle pose variations in real-world 3d Image recognition and second is unconstrained pose invariant Image recognition using 3d generic elastic models. While historically 3D Image recognition has been criticized for lack of real world 3D sensory cameras, this issue may be resolved in the future with inexpensive 3D sensors. The main technological limitation of 3D Image recognition methods is the acquisition of 3D image, which usually requires a range camera. Alternatively, multiple images from different angles from a common camera (e.g. webcam) may be used to create the 3D model with significant post-processing.

#### 10) *Fuzzy Integration Using Genetic Algorithms*

In 2012, Patricia Melin, Victor Herrera, et al., describes the application of modular neural network architectures for person recognition using the iris image as a biometric measure. Simulation results with the modular neural network approach, its optimization using genetic algorithms, and the integration with different methods, such as: type-1 fuzzy integration and optimized fuzzy integration using genetic algorithms. Since initially the results with fuzzy integration were not satisfactory, after that they were decided to apply an evolutionary approach to optimize the membership functions of this response integrator of the modular neural network. Also this approach is implemented for only iris image recognition not Image recognition.

#### 11) *Principal components Analysis Approach*

In 2013, Navneet and Vikas demonstrate the Image detection system of colored Image images which is invariant to background and acceptable illumination conditions. A threshold level is set to reject the non- Image images and the unknown Image images which are not present in the input database of Image images. The features of Image images are extracted by creating the feature vectors of maximum varied Image points and computing covariance column matrix using PCA. The global features extraction is completed using PCA based eigen Image computation and detection part is completed using multi-layered feed forward ANN with back propagation process. But it requires full frontal display of Images. When lightening variations are large then it is difficult to count the image distance due to introduced biases in distance calculations.

#### 12) *Hidden Markov Model Approach*

Ara V. Nefian and Monson H. Hayes described Hidden Markov Model (HMM) based framework for Image recognition and Image detection. The observation vectors used to characterize states of the HMM are obtained using the coefficient of the Karhunen-Loeve Transform (KLT). HMM are a set of statistical models used to characterize the statistical properties of signal. HMM consist of: 1) an underlying, unobservable Markov chain with a finite

number of states, a state transition probability matrix and an initial state probability distribution and 2) a set of probability density functions associated with each state. The HMM Image modeling capabilities for Image recognition were tested using a set of Image images (with no background) not used in training phase. In some cases, the recognition performance of this method was 84% to 86% .

### *13) Discreet Cosine Transfer (DCT) Approach*

Aamer, Ying, et al., presented on skin-based color features extracted from two dimensional Discreet Cosine Transfer (DCT) and neural networks, which can be used to detect Images by using skin color from DCT coefficient of Cb and Cr feature vectors. This system contains the skin color which is the main feature of Images for detection, and then the skin Image candidate is examined by using the neural networks, which learn from the feature of Images to classify whether the original image includes a Image or not. The processing is based on normalization and DCT. Finally the classification based on neural networks approach. The experiment results on upright frontal color Image images from the internet show an excellent detection rate. The detection of Images in compressed images to be use for Image image retrieval based on skin color was not improved.

In this work, we have implemented the neural network which is train by genetic algorithm. Due to which Images are easily recognize accurately. Genetic algorithm GA is used to reduce the size of network by varying the architecture and it is used as a search algorithm to achieve 100% recognition accuracy rate.

## III. DESCRIPTION OF THE PROPOSED WORK

### *A- Motivation*

Although possess well-developed Image processing expertise, Image processing is nevertheless subject to a variety of biases. Perhaps the best known of these biases is the Cross-Race Effect--the tendency to have more accurate recognition for same-race than cross-race Images. The current work reviews the evidence for and provides a critical review of theories of the Cross-Race Effect, including perceptual expertise and social cognitive accounts of the bias. The authors conclude that recent hybrid models of the Cross-Race Effect, which combine elements of both perceptual expertise and social cognitive frameworks, provide an opportunity for theoretical synthesis and advancement not afforded by independent expertise or social cognitive models. Finally, the authors suggest future research directions intended to further develop a comprehensive and integrative understanding of biases in Image recognition.

### *B- Problem Defination*

Image detection and recognition has attracted much attention, it is an active area of research spanning several disciplines such as computer vision and automatic access control system. To detect the Image before trying to recognize it saves a lot of work, as only a restricted region of the image is analyzed, opposite to many algorithms which work considering the whole image. In fact, detecting Images and extracting the facial features in an image is a challenging process. It is very difficult to locate the positions of Images in an image accurately. There are several variables that alert the detection performance, including wearing of glasses, deferent skin coloring, gender, facial hair, and facial expressions.

*C- Objective*

General Objective: The main goal of this thesis work is to model systems which could perform Detection of Image and recognition (classification) task for Images.

Specific objectives: Specific objectives of this thesis are:

- 1) To study existing techniques for Image recognition.
- 2) To propose a technique for Image detection and recognition using LBP.
- 3) To implement the proposed technique and develop systems which classify Image images.
- 4) To apply multiple techniques for image preprocessing.

To test and give best recognition rate.

*D- Description of the Proposed Work*

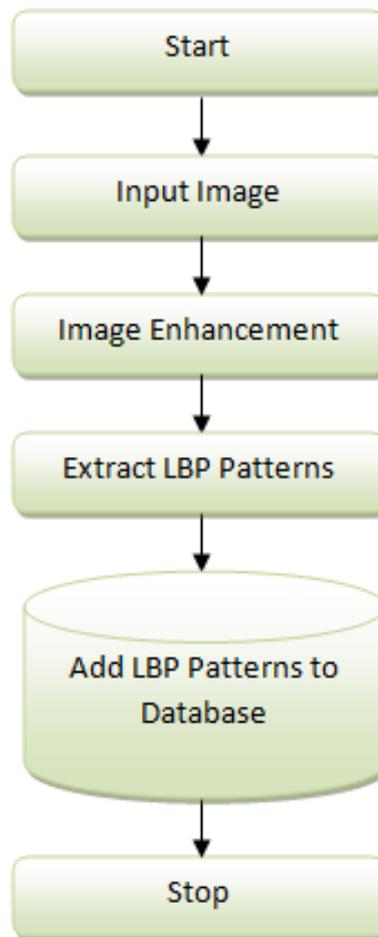


Fig 1 Data Flow Diagram(Adding Images to Database)

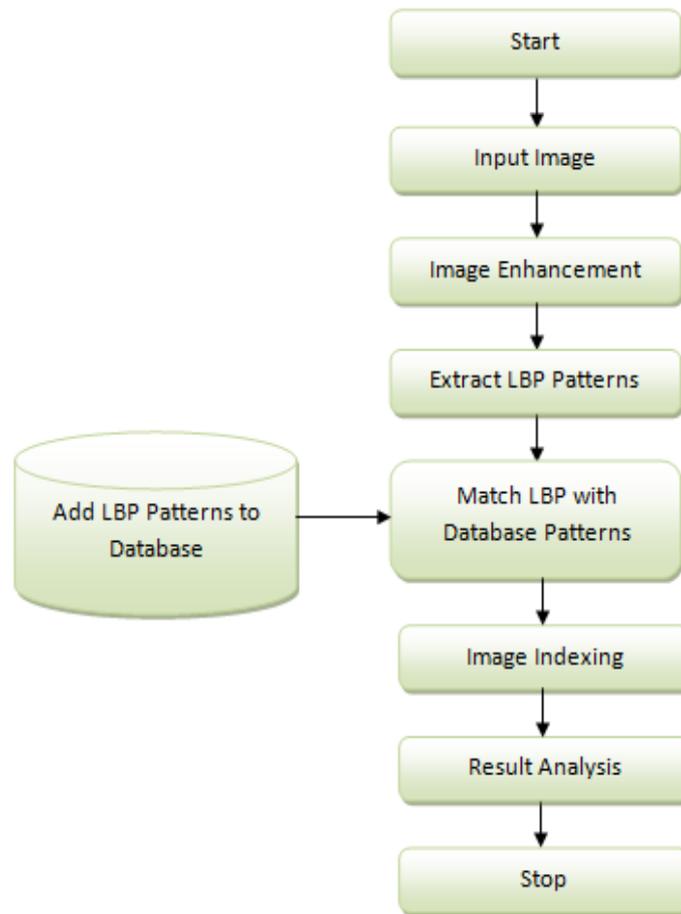


Fig 2 Data Flow Diagram(Image Recognition)

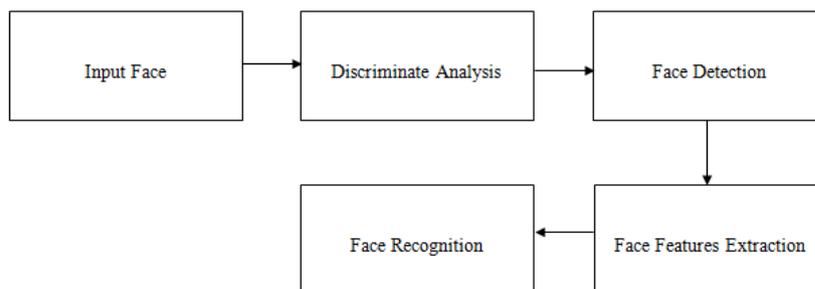


Fig 3 Architecture Diagram

E- Algorithm Step

1. Input Image
2. Enhance an Image
3. Select Features point for LBP Pattern recognition.

4. Extract LBP Patterns from Input Image.
5. Store Patterns to database( Applicable to only training database phase)
6. Retrieve LBP Patterns from database and match with Test input image patterns.
7. Arrange Output Images with hierarchical way.
8. Display Output
9. Stop.

#### IV. CONCLUSIONS

Image recognition is a complex and mutable subject. In addition to algorithms, there are more things to think about. The study of Image recognition reveals many conclusions, issues and thoughts. This project aims to explain and sort them; hopefully to be useful is future research

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